



MANUEL GARCÍA-LLERA AÑÓN

Product Designer | UX/UI | Design Engineering

CONTACT INFORMATION

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AI & DEVELOPMENT

AI DESIGN & CODING

Codex · Claude · Gemini · Ollama

AUTOMATION

MCP · AI-assisted workflows

DEVELOPMENT & DATA

VS Code · Git · GitHub · MySQL

WEB TECHNOLOGIES

HTML · CSS · JS · TS · Angular ·
React · Next.js · Node.js · Tailwind

DESIGN & SPATIAL SOFTWARE

PRODUCT & UX/UI

Figma · Framer · Adobe CC
Prototyping · Atomic Design
Design Systems · Research Methods

SPATIAL & 3D DESIGN

SketchUp · Lumion · Twinmotion
AutoCAD 2D/3D · Revit

Video & Presentation

Adobe Premiere · CapCut

PROFESSIONAL PROFILE

Multidisciplinary designer with 11+ years across visual, spatial and brand design, specialized in Product Design, UX/UI and Design Engineering.

I connect user and business needs with Figma prototyping, Atomic Design and front-end implementation to create coherent, reusable and scalable interfaces. I treat design as a maintainable system, supported by AI-assisted workflows built on MCP.

Currently Lead Visual Designer within LALIGA's Engineering team on international projects. In parallel, I build multi-user, multi-tenant CRM and HUB platforms with Angular, Next.js, Node.js and MySQL. Master's in UX/UI Design and Full-Stack Development.

CORE SKILLS

Product Design / UX/UI / User Research / Information Architecture / Prototyping / Design Systems / Atomic Design / Accessibility / Design-to-Code / Front-End / AI Automation

PROFESSIONAL EXPERIENCE

LEAD VISUAL DESIGNER

LALIGA | Infrastructures Department | 06/2018 - Present | Hybrid

- Lead visual communication and design consistency across LALIGA's infrastructure projects.
- Turn complex information into stakeholder-focused infographics and presentations.
- Create 3D models and architectural visualizations for international projects.
- Apply LALIGA's identity across physical, digital and experiential spaces.
- Design technical and visual documentation to support decision-making.
- Lead the design function within the Engineering team.
- Tools: Adobe Creative Cloud, Figma, AutoCAD, Revit and Twinmotion.

UX/UI DESIGNER (INTERNSHIP)

DIGITERA | Digital Agency | 03/2025 - 07/2025 | Remote

- Contributed to the UX/UI redesign of a clinical psychology website in WordPress and Elementor.
- Conducted user research, persona definition and heuristic evaluation.
- Designed wireframes and interactive prototypes in Figma using Design Thinking.
- Applied accessibility and usability testing methods to improve user experience.
- Tools: Figma, WordPress, Adobe Creative Cloud and Scrum.

PROJECT DESIGNER | INTERIOR & VISUAL DESIGN

TESESA S.L. | Interior Design Dept. | 07/2016 - 07/2017

- Managed interior projects from concept to execution.
- Prepared drawings, spatial layouts and construction documentation.
- Designed custom furniture and developed 3D visualizations and renders.
- Delivered creative and functional solutions tailored to client needs.
- Tools: AutoCAD, SketchUp, Photoshop, InDesign.

MULTIMEDIA & VISUAL DESIGNER

GRÁFICA86 | Creative Studio | 09/2013 - 11/2015

- Created corporate identities and brand systems for different clients.
- Designed and maintained WordPress websites, including SEO.
- Developed campaigns, advertising materials and editorial projects.
- Applied brand strategies across digital and physical media.
- Tools: Adobe Creative Cloud, WordPress, Illustrator and InDesign.

SELECTED PROJECTS & RESEARCH

AI-ASSISTED APPLICATIONS & DESIGN SYSTEMS. 2025–Present.

Independent multi-user, multi-tenant CRM and HUB experiments developed through AI-assisted workflows using MCP. Atomic Design systems created in Figma and implemented with Angular or Next.js, Node.js and MySQL.

DOCTORAL RESEARCH | URJC. Universidad Rey Juan Carlos. 2026–Present.

Generative design systems and AI-assisted workflows. Thesis by publication.

ACADEMIC BACKGROUND

MASTER'S DEGREE:

FULL STACK DEVELOPER. 60 ECTS. (Score: 9.86/10)

UNIR. Universidad Internacional de la Rioja & KSchool
Madrid | 2025 - 2026 | Professional Master's Degree.

BACHELOR'S DEGREE: INTEGRAL DESIGN

AND IMAGE MANAGEMENT. 240 ECTS.

URJC. Universidad Rey Juan Carlos.
Madrid | 2015 - 2020 | 3 Honors distinctions.

MASTER'S DEGREE:

USER EXPERIENCE DESIGN (UX/UI). 60 ECTS. (Score: 9.59/10)

UNIR. Universidad Internacional de la Rioja.
Madrid | 2024 - 2025 | Official Master's Degree.

HIGHER TECHNICAL CERTIFICATE: GRAPHIC DESIGN

AND VISUAL ARTS. 120 ECTS. EQF Level 5/6

EASD. San Telmo School (Higher School of Art and Design)
Málaga | 2010 - 2012 | Advanced Vocational Diploma

CERTIFICATIONS, PROFESSIONAL DEVELOPMENT & LANGUAGES

AGILE PROJECT MANAGEMENT COURSE

DESIGN THINKING & SCRUM. 50 hours.

UNIR. Universidad Internacional de la Rioja.
Mar 2024 – Jan 2025 | University Certificate Course

LANGUAGE CERTIFICATES

English: B2 (working proficiency –
certified B1 Cambridge & TOEIC)

ADOBE CREATIVE ADVANCED WORKFLOW

ILLUSTRATOR, INDESIGN, PHOTOSHOP. 50 hours.

UNIR. Universidad Internacional de la Rioja.
Jan 2024 – Feb 2025 | University Certificate Course